Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	1	(SGARAGLINO near Vito).in. and interrupt\$3	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR .	OFF	2006/09/28 15:47
S1	549	captur\$3 near3 advertis\$6	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:20
S2	0	S1 same (interactive adj activit\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:30
S 3	0	S1 and (interactive adj activit\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:30
S4	35	(captur\$3 near3 advertis\$6).ab.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:31
S5	16610	game\$3 same (internet or web)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:32
S6	3845	S5 same (ad\$1 or advertis\$6 or mail or message\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:32
S7	1467	S6 same (server or host)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:32

S8	685	S7 same (user or member or subscriber or participant or player)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:33
S9	171	(S7 same (user or member or subscriber or participant or player)). ab.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:33
S10	21	S9 and (receiv\$3 near3 advertis\$6)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/18 12:34
S11	13	("5073931" "5083271" "5343239" "5643088" "5819092" "5823879" "5848397" "5917725" "5947746" "5964660" "5974398" "6012984" "6196920").PN.	US-PGPUB; USPAT; USOCR	OR	OFF	2005/10/18 12:37
S12	0	(mark adj herrmann).in.	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:21
S13	15	(mark near2 herrmann).in.	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:22
S14	7116	((receiv\$3 or send\$3) near2 (ad or advertisement1))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:23
S15	1147	((without or no\$1) adj (interrupt\$4 or interfer\$4)) near3 (game or activity)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:30
S16	0	S14 same S15	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:25

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S17	3	S14 and S15	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:25
S18	28	((interactive adj (game\$1 or activit\$3)) near4 (ad or advertisement\$1))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:26
S19	229820	((without or no\$1) adj (interrupt\$4 or interfer\$4))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:31
S20	0	S18 same S19	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:30
S21	0	S18 and S19	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/19 18:30
S22	147133	((without or no\$1) adj (interrupt\$4 or interfer\$4))	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/10/19 18:31
S23	231	S22 adj (game or activity)	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/10/19 18:31
S24	1	S23 same (ad or advertisement\$1)	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/10/19 18:32
S25	1	"6036601".pn.	US-PGPUB; USPAT; EPO; JPO	OR	OFF	2005/10/19 18:32
S26	27	("6036601").URPN.	USPAT	OR	OFF	2005/10/19 18:46
S27	475202	(ad\$1 or advertisement\$1)	USPAT	OR	OFF	2005/10/19 18:46
S28	692015	(ad\$1 or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:47
S29	1513	S22 same S28	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:47

S30	145	S29 same (game or activity)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:48
S31	210	S23 same (game or activity)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:50
S32	5	(S23 same (game or activity)).ab.	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:51
S33	3	S23 same S28	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:53
534	0	"463"/.\$/ccls. and (on?line adj (game\$1 or activity)) with (ad\$1 or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:56
S35	0	"463"/.\$.ccls. and (on?line adj (game\$1 or activity)) with (ad\$1 or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:57
S36	0	"463"/.\$.ccls. and (on?line adj (game\$1 or activity)) same (ad\$1 or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/19 18:56
S37	11	"463"/\$.ccls. and (on?line adj (game\$1 or activity)) with (ad\$1 or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/19 19:05
S38	1	display\$3 near2 (ad\$1 or advertisement\$1) near5 (interactive adj (game\$1 or activity or chat))	US-PGPUB; USPAT	OR	OFF	2005/10/19 19:08
S39	17	(display\$3 near2 (ad\$1 or advertisement\$1)) near5 S22	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:35
S40	117	(display\$3 near2 (ad\$1 or advertisement\$1)) near5 "15"	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:37
S41	0	((display\$3 near2 (ad\$1 or advertisement\$1)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5)) near5 (interactive adj (game or activit\$3 or chat)))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:39
S42	3	((display\$3 near2 (ad\$1 or advertisement\$1)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5)) near5 (game or activit\$3 or chat))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:46
S43	17	(display\$3 near2 (ad\$1 or advertisement\$1)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:52
S44	170544	(additional or more or extra or detal\$3) adj (data or information)	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:47
S45	0	S43 same S44	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:47
S46	9	S43 and S44	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:47

S47	13	("6196920").URPN.	USPAT	OR	OFF	2005/10/20 08:49
S48	0	((display\$3 or receiv\$3) near2 (additional or extra or more) near5 (ad\$1 or advertisement\$1)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:53
S49	0	((display\$3 or receiv\$3) near5 (additional or extra or more) near5 (ad\$1 or advertisement\$1)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:54
S50	13	((display\$3 or receiv\$3) near5 (additional or extra or more) near5 (ad\$1 or advertisement\$1 or data or information)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5))	US-PGPUB; USPAT	OR	OFF	2005/10/20 08:56
S51	0	((display\$3 or receiv\$3) near5 (additional or extra or more) near5 (ad\$1 or advertisement\$1 or data or information)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR .	OFF	2005/10/20 08:57
S52	0	((display\$3 or receiv\$3) near3 (additional or extra or more) adj2 (ad\$1 or advertisement\$1 or data or information)) near5 ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 08:58
S53	5	((display\$3 or receiv\$3) same (additional or extra or more) same (ad\$1 or advertisement\$1 or data or information)) same ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 08:59
S54	0	((display\$3 or receiv\$3) near2 (additional or extra or more) adj (ad\$1 or advertisement\$1 or data or information)) same ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity or chat))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:00
S55	3	(additional or extra or more) adj (ad\$1 or advertisement\$1 or data or information)) same ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity or chat)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:01

S56	3	(additional or extra or more) adj (data or information)) same ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity or chat)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:02
S57	0	(additional or extra or more) adj (data or information)) adj ((without or no\$1) adj (interrupt\$4 or interfer\$5) adj2 (game or activity or chat)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:02
S58	636	((without or no\$1) adj (interrupt\$4 or interfer\$5)) adj2 (game or activity or chat)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:03
S59	8	S58 same (ad or advertisement\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:35
S60	2213	S44 same (e or electronic) adj mail	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:35
S61	0	S58 and S60	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:36
S62	0	S58 same S60	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:36
S63	22	S58 and (e or electronic) adj mail	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:38

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S64	1	S58 same (e or electronic) adj mail	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:36
S65	2213	S44 same (e or electronic) adj mail	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:39
S66	0	S58 and S65	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 09:39
S67	56	(S44 same (e or electronic) adj mail).ab.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 10:02
S68	80787	(e or electronic) adj mail	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 10:03
S69	5931	S68 same (game or activit\$3 or chat)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 10:02
S70	231	S69 same advertisement\$1	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/10/20 10:03
S71	50938	(e or electronic) adj mail	US-PGPUB; USPAT	OR	OFF.	2005/10/20 10:03
S72	161	S71 near (game or activit\$3)	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:04
S73	9	S72 same (Ad or advertisement\$1)	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:08
S74	9	(charles near spaur).in.	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:13

S75	6	(charles near spaur).in. and (e or electronic) adj mail	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:09
S76	1	"6264560".pn.	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:19
S77	8	(sheldon near goldberg).in.	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:19
S78	7	(sheldon near goldberg).in. and (additional or more or extra) adj (data or information)	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:28
S79	0	(sheldon near goldberg).in. and (without or no\$1) adj (interrupt\$4 or interfer\$4) adj1 (game)	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:27
S80	0	(sheldon near goldberg).in. and (without or no\$1) adj (interrupt\$4 or interfer\$4)	US-PGPUB; USPAT	OR	OFF	2005/10/20 10:27
S81	7	(sheldon near goldberg).in. and (additional or more or extra) adj (data or information) and ((e or electronic) adj mail)	US-PGPUB; USPAT	OR	OFF	2005/10/20 11:30
S82	27	709/203,271,219,224;705/26, 27;273/236,237;463/1,11,12,13,26, 27,40,41,42.ccls. and ((without or no\$1) adj2 (interrupt\$4 or interfer\$4)) adj2 (game or activit\$3)	US-PGPUB; USPAT	OR	OFF	2005/10/20 11:41
S83	12	S82 and (additional or more or extra) adj2 (data or information)	US-PGPUB; USPAT	OR	OFF	2005/10/20 11:46
S84	30	709/203,217,219,224;705/26, 27;273/236,237;463/1,11,12,13,26, 27,40,41,42.ccls. and ((without or no\$1) adj2 (interrupt\$4 or interfer\$4)) adj2 (game or activit\$3)	US-PGPUB; USPAT	OR	OFF	2005/10/20 11:45
S85	15	S84 and (additional or more or extra) adj2 (data or information)	US-PGPUB; USPAT	OR	OFF	2005/10/20 11:46
S86	1736	(interactive or virtual) adj game	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:08
S87	112	S86 same advertis\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:01
S88	348	(interactive or virtual) adj (activit\$3)	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:09
S89	13	S88 with advertis\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:09
S90	465084	on?line gam\$3	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:10
S91	666	on?line adj gam\$3	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:10

S92	0	S91 with adverts\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:10
S93	33	S91 with advertis\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:10
S94	13	("6196920").URPN.	USPAT	OR	OFF	2006/09/23 10:21
S95	1	"5823879".pn.	USPAT	OR	OFF	2006/09/23 10:21
S96	68	("5823879").URPN.	USPAT	OR	OFF	2006/09/23 10:34
S97	206	captur\$3 near3 advertis\$5	USPAT	OR	OFF	2006/09/23 10:37
S98	132	captur\$3 adj advertis\$5	USPAT	OR	OFF	2006/09/23 10:40
\$99	0	S98 same game	USPAT	OR	OFF	2006/09/23 10:38
S10 0	1	S98 and game	USPAT	OR	OFF	2006/09/23 10:38
S10 1	2	captur\$3 adj advertis\$5.ab.	USPAT	OR	OFF	2006/09/23 10:39
S10 2	402	captur\$3 adj advertis\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:40
S10 3	0	S102 same game	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:40
S10 4	0	S102 same (interactiv\$3)	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:40
S10 5	364	S102 and(interactiv\$3)	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:41
S10 6	349	S102 and (interactivity)	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:41
S10 7	0	S102 same (interactivity)	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:41
S10 8	0	S102 and (interactivity).ab.	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:41
S10 9	0	request43 near2 advertis%6	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:42
S11 0	0	request\$3 near2 advertis%6	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:42
S11 1	2384	request\$3 near2 advertis\$6	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:42
S11 2	68	S111 and (electronic or interactive) adj game	US-PGPUB; USPAT	OR	OFF	2006/09/23 10:43
S11 3	3	(without or no\$1) adj (interrupt\$4 or interfer\$4) adj1 (game) same advert\$5	US-PGPUB; USPAT	OR	OFF	2006/09/23 11:01
S11 4	38	"6036601"pn.	US-PGPUB; USPAT	OR	OFF	2006/09/23 11:01
S11 5	1	"6036601".pn.	US-PGPUB; USPAT	OR	OFF	2006/09/23 11:01

611	22	(IICOCCCOAII) LIDDAI	LICDAT	00	055	2006/00/22 11:02
S11 6	32	("6036601").URPN.	USPAT	OR	OFF	2006/09/23 11:02
S11 7	2	"7020690".pn.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 12:09
S11 8	1	"7020690".pn. and ((e or electronic) adj (mail or message))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 12:10
S11 9	0	captur43 near3 (user adj request\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:54
S12 0		captur\$3 near3 (user adj request\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:53
S12 1	71	captur\$3 near (user adj request\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:53
S12 2	3	S121 same (ad or advertisement\$1)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:53
S12 3	1386	(client or user) adj ((e or electronic) adj (mail adj address))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:57
S12 4	2	"2000199756".pn.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/09/28 13:58

S12 5	1	(SGARAGLINO near Vito).in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT;	OR	OFF	2006/09/28 14:07
S12 6	1	(SGARAGLINO near Vito).in. and activity	IBM_TDB US-PGPUB; USPAT; USOCR;	OR	OFF	2006/09/28 15:46
S12	0	(SGARAGLINO near Vito).in. and	EPO; JPO; DERWENT; IBM_TDB US-PGPUB;	OR	OFF	2006/09/28 14:08
7		game	USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB			
S12 8	0	("2003/0229893").URPN.	USPAT	OR	OFF	2006/09/28 14:13
S12 9	. 0	("2003/0229893").URPN.	USPAT	OR	OFF	2006/09/28 14:14

9/28/2006 3:51:16 PM C:\Documents and Settings\ljacobs\My Documents\EAST\Workspaces\caputure ads.wsp

Page 11

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Items
                Description
               ADVERTISEMENT? OR AD OR ADS OR ADVERT OR BANNER? OR
S1
        79370
BLURB?
             OR PROMOTION? OR ENDORSEMENT?
         4586 S1(7N)(CLICK? OR SELECT? OR MOUSEOVER OR ONMOUSEOVER OR
S2
(M-
             OUS??? ? OR ROLL??? OR MOVE? ? OR PLACE?? OR
PLACING) () OVER)
               S1(10N)((E OR ELECTRONIC)(2N)MESSAG? OR EMAIL? OR
        785
E()MAIL?-
        7355 (INTERRUPT? OR SUSPEN? OR PAUS??? ? OR DISTURB? OR
DISRUPT?
              OR DISTRACT?) (10N) (GAME? OR GAMING OR SESSION? OR
ACTIVIT? OR
              COMPETIT? OR CONTEST? OR INTERACT?)
        1153 S4(3N)("NOT" OR UN OR NO OR WITHOUT OR (DOES OR
WILL) () "NO-
             T" OR WONT OR T)
        20188 (CONTINU? OR RESUM? OR PROCEED? OR MAINTAIN? OR
CARRY?()ON
             OR UNIMPED?) (10N) (GAME? OR GAMING OR SESSION? OR ACTIVIT?
OR -
            COMPETIT? OR CONTEST? OR INTERACT?)
               S2 AND S3 AND S5
S8
           99
                S1 AND S4
S 9
           10
               S8 AND S2
S10
               S9 AND S6
           0
S11
          0
               S2 AND S3 AND S6
File 350:Derwent WPIX 1963-2006/UD=200661
         (c) 2006 The Thomson Corporation
File 347: JAPIO Dec 1976-2005/Dec (Updated 060404)
         (c) 2006 JPO & JAPIO
? t 9/69, k/2, 4, 5, 6, 7, 9, 10
Terminal set to DLINK
```

9/69,K/2 (Item 2 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0015696023 - Drawing available WPI ACC NO: 2006-260010/200627

XRPX Acc No: N2006-222382

Advertisement displaying method for use over Internet, involves specifying order in which advertisement in play list are displayed, and

pausing list if user has not interacted with local device for preset amount of time

Patent Assignee: NETZERO INC (NETZ-N)

Inventor: BLASER S; BURR R; HAITSUKA S; MACKENZIE H; WARREN T; ZEBIAN M

Patent Family (1 patents, 1 countries)

Patent Application

 Number
 Kind
 Date
 Number
 Kind
 Date
 Update

 US 7020690
 B1 20060328
 US 1999160479
 P 19991019
 200627 B

 US 2000629553
 A 20000731

Priority Applications (no., kind, date): US 1999160479 P 19991019; US 2000629553 A 20000731

Patent Details

Number Kind Lan Pg Dwg Filing Notes

US 7020690 B1 EN 18 7 Related to Provisional US

1999160479

Alerting Abstract US B1

NOVELTY - The method involves causing an **advertisement** to be displayed

on an output device. User's interactions are monitored with respect to \boldsymbol{a}

client application, and a dialog is caused to be displayed on the output

device. An order in which the **advertisement** in a play list is displayed

is specified by the list. The list is **paused** based on the application if

the user has not **interacted** with the device for a preset amount of time.

DESCRIPTION - An INDEPENDENT CLAIM is also included for a system for displaying advertisements to a user of an online service.

USE - Used for displaying an advertisement to a user of an online service over Internet.

ADVANTAGE - The method permits both browsing by the user and displaying

of advertisements by the client application without interfering with

user's use of the browser application.

DESCRIPTION OF DRAWINGS - The drawing shows a dialog to notify a user of

inactivity with a data distribution network.

700 Dialog

705 Display box

710 Acknowledgement button

Title Terms/Index Terms/Additional Words: ADVERTISE; DISPLAY; METHOD; SPECIFIED; ORDER; PLAY; LIST; PAUSE; USER; LOCAL; DEVICE; PRESET; AMOUNT; TIME

Class Codes

International Classification (+ Attributes)
IPC + Level Value Position Status Version
 G06F-0015/16 A I F B 20060101

File Segment: EPI; DWPI Class: T01

Manual Codes (EPI/S-X): T01-N01A2C; T01-S03

Advertisement displaying method for use over Internet, involves specifying order in which advertisement in play list are displayed, and

pausing list if user has not interacted with local device for preset amount of time

Alerting Abstract ... NOVELTY - The method involves causing an advertisement to be displayed on an output device. User's interactions are

monitored with respect to...

 \ldots dialog is caused to be displayed on the output device. An order in which

the advertisement in a play list is displayed is specified by the list.

The list is **paused** based on the application if the user has not **interacted** with the device for a preset amount of time.DESCRIPTION - An

INDEPENDENT CLAIM is also included for a system for displaying advertisements to a user of an online service...

... USE - Used for displaying an advertisement to a user of an online service over Internet...

 \dots ADVANTAGE - The method permits both browsing by the user and displaying

of advertisements by the client application without interfering with the

user's use of the browser application...

Original Publication Data by Authority

Original Abstracts:

 \ldots there is provided a client application for enabling access to an online

service and displaying advertisements while the user is accessing the online service. The client application receives play lists from the online

service provider. The play lists include information about advertisements

to be played and the order of play. The client application monitors the

user's...

 \dots displays an exit window prior to termination of an online session. The

exit window includes advertisements that are targeted toward the user.

Claims:

What is claimed is:1. A method of displaying advertisements to a user of

an online service using a client application on a local device...

...to the online server; a browser application activating; the client application causing at least one advertisement to be displayed on the output device of the local device; the client application monitoring... ... a resource locator is displayed in the dialog; wherein the display of at

least one advertisement operates in accordance with a first play
list,

the first play list comprising at least one ad object, each ad object

comprising a resource locator for a given <code>advertisement</code> , a resource locator for a <code>click</code> -through associated with the given <code>advertisement</code>

and at least one display attribute for the given $% \left(\mathbf{r}\right) =\mathbf{r}$ advertisement , the first

play list further specifying an order in which the advertisements identified in the play list are to be displayed; the client application pausing the play list if the user has not interacted with the local device with respect to the client application for the predetermined amount

of...

*** BAD DATE, PLEASE IGNORE ***

9/69,K/4 (Item 4 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0014914832 - Drawing available WPI ACC NO: 2005-262514/200527

XRPX Acc No: N2005-215657

Advertisement display method in mobile phone on execution of games , involves pausing execution of application until display of advertisement

data selected from remote terminal is completed

Patent Assignee: MASSONE MOBILE ADVERTISING SYSTEMS LTD (MASS-N)

Inventor: LEINO P; LENO P; MYLLYNEN H; OEHRLING A; OHRLING A; LEINO P M A:

MYLLYNEN H M; OHRLING A M A

Patent Family (3 patents, 107 countries)

Patent Application Number Kind Date Number Kind Date Update WO 2005025252 Α2 20050317 WO 2004GB3890 20040913 Α 200527 GB 2407942 20050511 GB 200420339 Α A 20040913 200532 EP 1668880 Α2 20060614 EP 2004768437 Α 20040913 200641 WO 2004GB3890 Α 20040913

Priority Applications (no., kind, date): GB 200321337 A 20030911

Patent Details

Number Kind Lan Pg Dwg Filing Notes

WO 2005025252 A2 EN 31 5

National Designated States, Original: AE AG AL AM AT AU AZ BA BB BG BR BW

BY BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE EG ES FI GB GD GE GH GM HR

HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN

MX MZ NA NI NO NZ OM PG PH PL PT RO RU SC SD SE SG SK SL SY TJ TM TN TR

TT TZ UA UG US UZ VC VN YU ZA ZM ZW

Regional Designated States, Original: AT BE BG BW CH CY CZ DE DK EA EE FS

FI FR GB GH GM GR HU IE IT KE LS LU MC MW MZ NA NL OA PL PT RO SD SE SI

SK SL SZ TR TZ UG ZM ZW

EP 1668880 A2 EN

PCT Application WO 2004GB3890

Based on OPI patent WO 2005025252

Regional Designated States, Original: AT BE BG CH CY CZ DE DK EE ES FI FR

GB GR HU IE IT LI LU MC NL PL PT RO SE SI SK TR

Alerting Abstract WO A2

NOVELTY - A display request is received by the mobile terminal (T1) from

the application e.g. game application/news relaying application for selecting desired advertisement data from the remote terminals. The selected data is displayed in the mobile terminal. Execution of the application is paused, until display of selected data is completed.

DESCRIPTION - INDEPENDENT CLAIMS are also included for the following: 1. advertisement display apparatus;

2.computer readable storage medium storing advertisement data display

program;

- 3.mobile terminal;
- 4.method of controlling operation of mobile terminal;
- 5.software component for controlling movement of an advertisement image

on mobile terminal; and

6.computer game software adapted to display content during execution of

the software on a mobile terminal.

USE - For displaying advertisement in mobile terminal (claimed) e.g.

mobile phone, personal digital assistant (PDA), laptop computer, while switching from one level to next level, on playing games, on execution of

news relaying application. Also suits for displaying identity, age, sex.

interest specific advertisement , venue specific advertisement , e.g. to

attendees of festivals, advertisements related to various products, services and demonstrations on offer, etc., within venue e.g. airports, retail stores, supermarkets, libraries, etc.

ADVANTAGE - The **advertisement** preferences are sent only once rather than at each time a message is created. The moving images are represented

as a combination of an image file and a script file, thereby occupying less

bandwidth.

 ${\tt DESCRIPTION}$ OF DRAWINGS - The figure explains about the mobile network.

- 1 data system
- 10 advertisement application
- 17 short message service center (SMSC)
- S1-S4 servers
- T1 mobile terminal

Technology Focus

INDUSTRIAL STANDARDS - Applications are distributed to the terminal through ~Bluetooth~ services.

Title Terms/Index Terms/Additional Words: ADVERTISE; DISPLAY; METHOD; MOBILE; TELEPHONE; EXECUTE; GAME; PAUSE; APPLY; DATA; SELECT; REMOTE; TERMINAL; COMPLETE

Class Codes

International Classification (+ Attributes)
IPC + Level Value Position Status Version
 G06Q-0030/00 A I R 20060101

```
H04M-0001/725 A N
                       R 20060101
 H04M-0003/487 A I F B 20000101
 H04Q-0007/32 A I L B 19950101
 G06Q-0030/00 C I
                        R 20060101
 H04M-0001/72 C N
                       R 20060101
File Segment: EPI;
DWPI Class: T01; W01
Manual Codes (EPI/S-X): T01-J30B; T01-N01A2C; T01-S03; W01-B05A1A;
 W01-C05B5A; W01-C05B5G
Advertisement display method in mobile phone on execution of games ,
involves pausing execution of application until display of
advertisement
data selected from remote terminal is completed
 Alerting Abstract ...the mobile terminal (T1) from the application
e.q.
game application/news relaying application for selecting desired
advertisement data from the remote terminals. The selected data is
displayed in the mobile terminal. Execution of the application is
paused,
until display...
... advertisement display apparatus; computer readable storage medium
storing advertisement data display program; mobile terminal; method
controlling operation of mobile terminal; software component for
controlling movement of an advertisement image on mobile terminal;
computer game software adapted to display content during execution
... USE - For displaying advertisement in mobile terminal (claimed)
mobile phone, personal digital assistant (PDA), laptop computer,
while...
...on execution of news relaying application. Also suits for displaying
identity, age, sex, interest specific advertisement, venue specific
advertisement, e.g. to attendees of festivals, advertisements
related to
various products, services and demonstrations on offer, etc., within
venue
e.g. airports...
```

 \dots ADVANTAGE - The $% \left(1\right) =\left(1\right)$ advertisement $% \left(1\right) =\left(1\right)$ preferences are sent only once rather

than at each time a message is created. The...

...10 advertisement application

Original Publication Data by Authority

Original Abstracts:

...a system for distributing mobile applications, in particular to aspects of receiving, processing and displaying advertisements on mobile

terminals. In. one aspect, embodiments provide a data visualization method for use in...

 \ldots of the terminal. Preferably the data to be displayed are retrieved from

a store of advertisement data, and are selected in dependence on a characteristic relating to preferences of the user. In at least one embodiment, the executable process is a game and the game is paused

for the purposes of displaying these selected data when the $\ensuremath{\mbox{\sf game}}$ reaches

a particular level. In another embodiment the executable process might be a

news relaying...

 \dots a system for distributing mobile applications, in particular to aspects

of receiving, processing and displaying **advertisements** on mobile terminals. In. one aspect, embodiments provide a data visualization method

for use in...

 \ldots of the terminal. Preferably the data to be displayed are retrieved from

a store of advertisement data, and are selected in dependence on a characteristic relating to preferences of the user. In at least one embodiment, the executable process is a game and the game is paused

for the purposes of displaying these selected data when the **game** reaches

a particular level. In another embodiment the executable process might be a

news relaying...

*** BAD DATE, PLEASE IGNORE ***

9/69,K/5 (Item 5 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0014320009 - Drawing available WPI ACC NO: 2004-507481/200448

XRPX Acc No: N2004-401037

Computer game based product promotion method involves selecting request

from player by processing game action performed by player

Patent Assignee: SALINAS R (SALI-I)

Inventor: SALINAS R

Patent Family (4 patents, 105 countries)

Patent Application Kind Number Number Date Kind Date Update 200448 WO 2004055642 A2 20040701 WO 2003US39575 A 20031212 US 20040177001 A1 20040909 US 2002433255 P 20021213 200459 E US 2003733551 A 20031210 AU 2003302997 20040709 AU 2003302997 Α1 A 20031212 200474 AU 2003302997 8A 20051110 AU 2003302997 A 20031212 200634 E

Priority Applications (no., kind, date): US 2002433255 P 20021213; US 2003733551 A 20031210

Patent Details

Number Kind Lan Pg Dwg Filing Notes

WO 2004055642 A2 EN 45 20

National Designated States, Original: AE AG AL AM AT AU AZ BA BB BG BR BY

BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE EG ES FI GB GD GE GH GM HR $_{
m HU}$

ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX

MZ NI NO NZ OM PG PH PL PT RO RU SC SD SE SG SK SL SY TJ TM TN TR TT TZ.

UA UG UZ VC VN YU ZA ZM ZW

Regional Designated States, Original: AT BE BG BW CH CY CZ DE DK EA EE ES

FI FR GB GH GM GR HU IE IT KE LS LU MC MW MZ NL OA PT RO SD SE SI SK SL

SZ TR TZ UG ZM ZW

US 20040177001 A1 EN Related to Provisional US

2002433255

AU 2003302997 A1 EN Based on OPI patent WO 2004055642 AU 2003302997 A8 EN Based on OPI patent WO 2004055642

Alerting Abstract WO A2

NOVELTY - An icon (400) representing a **promotional** game product (310)

is displayed to a player, in response to an input from the player. A request from the player is selected by processing an action performed by $\dot{}$

the player.

DESCRIPTION - INDEPENDENT CLAIMS are also included for the following:

- 1.computer game based product promoting computer system;
- 2.computer based product promoting program product;
- 3.computer game based image.

USE - For promoting sales of products and services by advertising and marketing through computer games, simulations and demonstrations.

ADVANTAGE - Provides huge potential for marketing and actual sales of goods and services to millions of customers through computer games used as $\frac{1}{2} \left(\frac{1}{2} \right) \left(\frac{1}{2} \right)$

advertising channel.

DESCRIPTION OF DRAWINGS - The figure shows an illustration of product **promotion** through computer games.

30 display

310 promotional product

400,810 icons

600 screen

Title Terms/Index Terms/Additional Words: COMPUTER; GAME; BASED; PRODUCT;

PROMOTE; METHOD; SELECT; REQUEST; PLAY; PROCESS; ACTION; PERFORMANCE

Class Codes

International Classification (Main): G06F, G06F-017/60

File Segment: EPI; DWPI Class: T01

Manual Codes (EPI/S-X): T01-N01A2C; T01-S03

Computer game based product promotion method involves selecting request

from player by processing game action performed by player

Original Titles:

PRODUCT **PROMOTION** AND SALES IN COMPUTER GAMES, SIMULATIONS, AND THE LIKE

. . .

...Product promotion and sales in computer games, simulations, and the like...

...PRODUCT **PROMOTION** AND SALES IN COMPUTER GAMES, SIMULATION'S, AND THE LIKE...

... **PROMOTION** ET VENTES DE PRODUITS DANS DES JEUX D'ORDINATEUR, DES SIMULATIONS ET ANALOGUES

Alerting Abstract ... NOVELTY - An icon (400) representing a promotional

game product (310) is displayed to a player, in response to an input $\ensuremath{\text{from}}$

the... \dots DESCRIPTION OF DRAWINGS - The figure shows an illustration of product

promotion through computer games...

...310 promotional product...

Original Publication Data by Authority

Original Abstracts:

A system and method for **promotion** and sale of products within computer

games or simulations wherein at least one promoted product...

 \dots The field of the invention is $\ensuremath{\text{\textbf{promotion}}}$ and sale of products within

computer **games** . Computers **games** lack conventional **advertisements** of

products because they would **distract game** players and possibly **interrupt** play. Hence, computer **games** represent an underutilized channel

for marketing of products. The invention enables the **promotion** and/or sale of products within computer **games** without **distraction** to **game** players or **interruption** of **game** play. A promoted product (300) is brought to the attention of a game player by a **promotion** engine (1400)

after which the game player may make a selection (1800). If the game...

 \dots La presente invention se rapporte au domaine de la **promotion** et de la

vente de produits dans des jeux ordinateurs. Les jeux d'ordinateur ne...

 \dots constituent donc un canal de marketing sous-exploite. Les systemes et

procedes decrits permettent la **promotion** ou la vente de produits dans des

jeux informatiques sans distraction des joueurs ou interruption du jeu. Un $% \left(1\right) =\left(1\right) +\left(1\right)$

moteur (1400) de $\,$ promotion $\,$ attire l'attention du joueur sur un produit

(300) presente dans le cadre d'une **promotion**, puis le joueur effectue une

selection (800). Si le joueur selectionne le produit presente, il
peut

recevoir une information concernant ce...

Claims:

What is claimed is: b 1 $\mbox{/b}$. A computer-implemented method for $\mbox{{\bf promotion}}$

of products within an electronic game, comprising:receiving at least one

input from a player...

*** BAD DATE, PLEASE IGNORE ***

9/69,K/6 (Item 6 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0012754939 - Drawing available

WPI ACC NO: 2002-608125/ XRPX Acc No: N2002-481675

Distribution content interruption method in broadband digital distribution

system, involves enabling credit to content providers for inserting advertisement, when content on receiver is interrupted.

Patent Assignee: LOWTHERT J E (LOWT-I); RASHKOVSKIY O B (RASH-I)

Inventor: LOWTHERT J E; RASHKOVSKIY O B
Patent Family (1 patents, 1 countries)

Patent

Application

Number Kind Date Number Kind Date Update US 20020095674 A1 20020718 US 2001764748 A 20010118 200265 B

Priority Applications (no., kind, date): US 2001764748 A 20010118

Patent Details

Number Kind Lan Pg Dwg Filing Notes US 20020095674 Al EN 12 7

Alerting Abstract US A1

NOVELTY - A receiver of a digital distribution system is enabled to temporarily replace the content with <code>advertisement</code>, when content is interrupted. The content used on the receiver and <code>advertisement</code> inserted

by the receiver are identified, based on which credit is provided to content providers for inserted $% \left(1\right) =\left(1\right) +\left(1\right)$

DESCRIPTION - INDEPENDENT CLAIMS are included for the following:

- 1. Computer readable medium for storing content interruption program; and
 - 2.Content interruption system.

USE - For interrupting content e.g. movie, graphic, software, audio and

games in broadband digital distribution system for television.

ADVANTAGE - Provides cheaper or free distribution of wide variety of media, without any compensation to the content provider, based on the advertisement selected by the user.

DESCRIPTION OF DRAWINGS - The figure shows the flowchart for software utilized on the receiver of the digital distribution system.

Title Terms/Index Terms/Additional Words: DISTRIBUTE; CONTENT; INTERRUPT;

METHOD; BROADBAND; DIGITAL; SYSTEM; ENABLE; CREDIT; INSERT; ADVERTISE; RECEIVE

Class Codes

International Classification (Main): H04N-007/173

File Segment: EPI;

DWPI Class: T01; W02; W03; W04; W05

Manual Codes (EPI/S-X): T01-N01B; T01-N01D1; T01-S03; W02-F10E5; W03-

A16C5E

; W04-X02C; W05-E03C; W05-E03E

...interruption method in broadband digital distribution system, involves

enabling credit to content providers for inserting $% \left(\mathbf{r}\right) =\mathbf{r}^{\prime }$ advertisement , when

content on receiver is interrupted.

Alerting Abstract ... A receiver of a digital distribution system is enabled to temporarily replace the content with advertisement, when content is interrupted. The content used on the receiver and advertisement

inserted by the receiver are identified, based on which credit is provided

to content providers for inserted advertisement USE - For interrupting content e.g. movie, graphic, software, audio and games in

broadband digital distribution system for television...

...of wide variety of media, without any compensation to the content provider, based on the advertisement selected by the user...

Original Publication Data by Authority

Original Abstracts:

 \dots other material and the interrupting content in one embodiment of the prevent invention may be $% \left(1\right) =\left(1\right) +\left(1\right) +$

may be utilized to determine when it is...

*** BAD DATE, PLEASE IGNORE ***

9/69,K/7 (Item 7 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0011037179 - Drawing available WPI ACC NO: 2001-663292/200176 XRPX Acc No: N2001-494205

Information provision method for interactive advertising, involves retrieving delivery address of user for delivering information associated

with selected displayed area

Patent Assignee: SGARAGLINO V (SGAR-I)

Inventor: SGARAGLINO V

Patent Family (3 patents, 92 countries)
Patent Application

Number Number Kind Date Kind Date Update WO 2001082201 A2 20011101 WO 2001US13691 A 20010426 200176 B AU 200161066 Α 20011107 AU 200161066 A 20010426 200219 E Al 20031211 WO 2001US13691 A 20010426 200382 E US 20030229893 US 2002258965 A 20021028

Priority Applications (no., kind, date): US 2002258965 A 20021028; US 2000199756 P 20000426

Patent Details

Number Kind Lan Pg Dwg Filing Notes

WO 2001082201 A2 EN 81 6

National Designated States, Original: AE AG AL AM AT AU AZ BA BB BG BR BY

BZ CA CH CN CR CU CZ DE DK DM DZ EE ES FI GB GD GE GH GM HR HU ID IL

IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NO NZ

PL PT RO RU SD SE SG SI SK SL TJ TM TR TT TZ UA UG US UZ VN YU ZA ZW Regional Designated States, Original: AT BE CH CY DE DK EA ES FI FR GB GH

GM GR IE IT KE LS LU MC MW MZ NL OA PT SD SE SL SZ TR TZ UG ZW

AU 200161066 A EN Based on OPI patent WO 2001082201

US 20030229893 A1 EN PCT Application WO 2001US13691

Alerting Abstract WO A2

NOVELTY - An advertisement object including selectable area, is displayed. The delivery address (106) of user is retrieved, after receiving

user request for selection of displayed area. The information associated

with selected area is retrieved and delivered to the user address. DESCRIPTION - An INDEPENDENT CLAIM is also included for information provision system.

 $\ensuremath{\mathsf{USE}}$ - For interactive advertising through Internet. Also for e-commerce

transactions.

ADVANTAGE - By automatically retrieving user's delivery address upon receipt of selection request, a request for advertising material can be processed without interrupting user's current activity. Thus,

reduces

time and effort cost of user.

<code>DESCRIPTION</code> OF <code>DRAWINGS</code> - The figure shows the block diagram of interactive advertising system.

106 Delivery address

Title Terms/Index Terms/Additional Words: INFORMATION; PROVISION; METHOD:

INTERACT; ADVERTISE; RETRIEVAL; DELIVER; ADDRESS; USER; ASSOCIATE; SELECT

; DISPLAY; AREA

Class Codes

International Classification (Main): G06F-017/60, H04N-007/25
 (Additional/Secondary): G06F-013/00, G06F-003/00, H04N-005/445,
 H04N-007/10, H04N-007/16

File Segment: EPI;
DWPI Class: T01; W05

Manual Codes (EPI/S-X): T01-H07C; T01-H07C5E; T01-J05A; T01-J05B; W05-E03

Alerting Abstract ... NOVELTY - An advertisement object including selectable area, is displayed. The delivery address (106) of user is retrieved, after receiving user request...

...address upon receipt of selection request, a request for advertising material can be processed without **interrupting** user's current activity .

Thus, reduces time and effort cost of user...

9/69,K/9 (Item 9 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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0011013279 - Drawing available WPI ACC NO: 2001-638757/200173 XRPX Acc No: N2001-477483

Method of automatic programming of video recording of advertised television

program by using indicator in received signal to indicate whether future

program is recordable

Patent Assignee: MICROSOFT CORP (MICT); WEBTV NETWORKS INC (WEBT-N) Inventor: BLACKKETTER D J; GLUSKER S F; MATHENY J; MATHENY J R; PARK T F:

ZIGMOND D J

Patent Family (6 patents, 92 countries)

Patent			Application				
Number	Kind	Date	Number	Kind	Date	Update	
WO 2001037549	A2	20010525	WO 2000US31438	Α	20001115	200173	В
AU 200116140	Α	20010530	AU 200116140	Α	20001115	200173	Ε
US 20050196136	A1	20050908	US 1999441708	Α	19991116	200559	Ε
			US 2005115669	Α	20050427		
US 20050196137	A1	20050908	US 1999441708	А	19991116	200559	Ε
		•	US 2005115670	Α	20050427		
US 20050196138	A1	20050908	US 1999441708	Α	19991116	200559	Ε
			US 2005115676	А	20050427		
US 20050196139	A1	20050908	US 1999441708	A	19991116	200559	E
			US 2005115719	A	20050427		

Priority Applications (no., kind, date): US 2005115719 A 20050427; US 2005115676 A 20050427; US 2005115670 A 20050427; US 2005115669 A 20050427; US 1999441708 A 19991116

Patent Details

Number Kind Lan Pg Dwg Filing Notes WO 2001037549 A2 EN 38 6

National Designated States, Original: AE AG AL AM AT AU AZ BA BB BG BR BY

BZ CA CH CN CR CU CZ DE DK DM DZ EE ES FI GB GD GE GH GM HR HU ID IL TN

IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NO NZ

PL PT RO RU SD SE SG SI SK SL TJ TM TR TT TZ UA UG UZ VN YU ZA ZW Regional Designated States, Original: AT BE CH CY DE DK EA ES FI FR GB GH

GM GR IE IT KE LS LU MC MW MZ NL OA PT SD SE SL SZ TR TZ UG ZW AU 200116140 A EN Based on OPI patent WO 2001037549 US 20050196136 A1 EN Division of application US 1999441708

US 20050196137 A1 EN Division of application US 1999441708

US 20050196138 A1 EN Division of application US 1999441708

Alerting Abstract WO A2

NOVELTY - Method consists in receiving a signal containing an advertisement for a future video program, displaying the advertised video

program, determining whether the signal contains an indicator identifying

the future video program as recordable, and if it is, displaying an option

to record it and programming the record operation if the viewer selects

option. A reminder can be set, the future program advertisement is displayed during the current program, the video recorder is programmed to

record if it has sufficient storage space, and the options are removed after a time or the end of the $\mbox{advertisement}$.

DESCRIPTION - There are INDEPENDENT CLAIMS for (1) computer-readable memories containing a program, (2) a receiver, (3) a method of allowing a

viewer to set a reminder for a future TV program, (4) a method of pausing a

current TV program, (5) a computer program.

USE - Method is for providing a television viewer with the option to automatically program a video recorder to record the advertised program.

DESCRIPTION OF DRAWINGS - The figure shows a TV network environment.

Title Terms/Index Terms/Additional Words: METHOD; AUTOMATIC; PROGRAM; VIDEO

; RECORD; ADVERTISE; TELEVISION; INDICATE; RECEIVE; SIGNAL; FUTURE

Class Codes

International Classification (Main): H04N-005/00, H04N-005/76
 (Additional/Secondary): G11B-005/00, H04N-007/00

File Segment: EPI;

DWPI Class: T01; W02; W04

Manual Codes (EPI/S-X): T01-E01B; T01-S03; W02-F05C; W04-E04C5A

...NOVELTY - Method consists in receiving a signal containing an advertisement for a future video program, displaying the advertised video

program, determining whether the signal contains...

 \ldots operation if the viewer selects the option. A reminder can be set, the

future program advertisement is displayed during the current program, the

video recorder is programmed to record if it...

 \ldots storage space, and the options are removed after a time or the end of

the advertisement .

Original Publication Data by Authority

Original Abstracts:

A television receiving system displays an **advertisement** for a future television program. If the future television program is identified as recordable, the...

...option to record the advertised program on a video recorder. If a viewer

of the advertisement selects the reminder option, then a reminder is

programmed in the system. If the viewer selects...

...record the advertised program. If the viewer has established an interactive session during a television advertisement, and has not completed the interactive session when the advertisement ends, then the

current television program is **paused** until the **interactive session** is completed...

 \dots A television receiving system displays an $% \left(\mathbf{x}\right) =\mathbf{x}$ and \mathbf{x} and \mathbf{x} and \mathbf{x}

television program. If the future television program is identified as recordable, the...

 \ldots option to record the advertised program on a video recorder. If a viewer $\dot{}$

of the advertisement selects the reminder option, then a reminder is

programmed in the system. If the viewer selects...

...record the advertised program. If the viewer has established an interactive session during a television advertisement, and has not completed the interactive session when the advertisement ends, then the

current television program is paused until the interactive session is

completed...

 \dots A television receiving system displays an **advertisement** for a future

television program. If the future television program is identified as recordable, the...

 \ldots option to record the advertised program on a video recorder. If a viewer

of the advertisement selects the reminder option, then a reminder is

programmed in the system. If the viewer selects...

...record the advertised program. If the viewer has established an interactive session during a television ${\tt advertisement}$, and has not completed the interactive ${\tt session}$ when the ${\tt advertisement}$ ends, then the

current television program is paused until the interactive session

is

completed...

 \dots A television receiving system displays an $% \left(\mathbf{x}\right) =\mathbf{x}$ and \mathbf{x} and \mathbf{x} and \mathbf{x}

television program. If the future television program is identified as recordable, the...

 \ldots option to record the advertised program on a video recorder. If a viewer

of the advertisement selects the reminder option, then a reminder is

programmed in the system. If the viewer selects...

...record the advertised program. If the viewer has established an interactive session during a television advertisement , and has not completed the interactive session when the advertisement ends, then the

current television program is **paused** until the **interactive session** is completed...

...A television receiving system displays an **advertisement** for a future

television program. If the future television program is identified as recordable, the...

 \ldots option to record the advertised program on a video recorder. If a viewer

of the advertisement selects the reminder option, then a reminder is

programmed in the system. If the viewer selects...

...record the advertised program. If the viewer has established an interactive session during a television advertisement, and has not completed the interactive session when the advertisement ends, then

current television program is paused until the interactive session is

completed...

Claims:

b $1\ /$ b . A method comprising:displaying an $\mbox{ advertisement }$ for a future

television program on a web page; and programming a record operation if...

- ...1 /b . A method comprising:receiving a signal containing an advertisement for a future television program; displaying the advertised television program; determining whether the signal...
- ...offering to establish an interactive session with a viewer of the current television program during ${\bf a}$ television advertisement; if the viewer of the current television program establishes an interactive session

and has not completed the interactive session when **the** television advertisement ends, then:preventing display of the current television program; recording the current television...

...1 /b . A method comprising:receiving a signal containing an

advertisement for a future video program; displaying the advertised video program; determining whether...

9/69,K/10 (Item 10 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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WPI ACC NO: 2001-581839/200165 XRPX Acc No: N2001-433490

Delivering targeted enhanced advertisements across electronic

networks

for storage at a user-associated area in a server for later viewing by the

user

Patent Assignee: MIRROR WORLDS TECHNOLOGIES INC (MIRR-N)

 Number
 Kind
 Date
 Number
 Kind
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 Update

 WO 2001059543
 A2 20010816
 WO 2001US40060
 A 20010207
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 US 6496857
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Patent Details

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Regional Designated States, Original: AT BE CH CY DE DK ES FI FR GB GR

IT LU MC NL PT SE TR

Alerting Abstract WO A2

NOVELTY - A user uses a personal computer with an Internet browser to access the Internet through a dial-up modem and to visit a web content site

by entering uniform resource locator information or by clicking on a hyper-link. The site sends an initial part of a web page for display at the

user and, on a subsequent visit by the user, sends a tag to a primary advertisement server to request an advertisement. If the user then clicks on a special part of the advertisement, a notification is sent to

a server to send an enhanced version of the advertisement to a storage

area, for later retrieval by the user.

DESCRIPTION - AN INDEPENDENT CLAIM is included for an advertisement delivery system.

USE - Delivering targeted enhanced advertisements across an electronic network.

ADVANTAGE - No interruption of current activity of user.

Title Terms/Index Terms/Additional Words: DELIVER; ENHANCE; ADVERTISE; ELECTRONIC; NETWORK; STORAGE; USER; ASSOCIATE; AREA; SERVE; LATE; VIEW

Class Codes

International Classification (Main): G06F, G06F-013/00

File Segment: EPI;
DWPI Class: T01; W01

Manual Codes (EPI/S-X): T01-C03B; T01-H07C3C; T01-H07C5E; T01-H07C5S;

T01-J05A1; T01-J05A2; T01-J05B2; T01-J12B; W01-A06B7

Delivering targeted enhanced advertisements across electronic networks

for storage at a user-associated area in a server for later...

Original Titles:

Delivering targeted, enhanced **advertisements** across electronic networks

. . .

...DELIVERING TARGETED, ENHANCED **ADVERTISEMENTS** ACROSS ELECTRONIC NETWORKS...

Alerting Abstract ...user and, on a subsequent visit by the user, sends a

tag to a primary advertisement server to request an advertisement . If

the user then **clicks** on a special part of the **advertisement**, a notification is sent to a server to send an enhanced version of the **advertisement** to a storage area, for later retrieval by the user. DESCRIPTION - AN INDEPENDENT CLAIM is included for an **advertisement** delivery system...

... USE - Delivering targeted enhanced **advertisements** across an electronic network...

...ADVANTAGE - No interruption of current activity of user.

Original Publication Data by Authority

Original Abstracts:

A system in which an Internet user can designate Internet $\ \mathbf{ads} \$ for later

use, in response to which enhanced versions of the <code>ads</code> are stored in a

user-associated area in a server, without interrupting the user's current

activity . In another embodiment, the system delivers enhanced versions of

the **ads** automatically and transparently to a user-associated area in a

server for storage. When at a later time the user requests access to the

previously stored <code>ads</code> , the system delivers to the user's Internetenabled

device a presentation of thumbnails of the enhanced <code>ad</code> versions. These

thumbnails can be in the form of static images, sound or video clips, or

is delivered to the user's display or other Internet-enabled device interface for appropriate...

...A system in which an Internet user can designate Internet ads for later use, in response to which enhanced versions of the ads are stored

in a user-associated area in a server, without interrupting the user's

current $\mbox{activity}$. In another ambodiment, the system delivers enhanced versions of the \mbox{ads} automatically and transparently to a user-associated

area in a server for storage. When at a later time the user requests access

to the previously stored $\ \ \,$ ads , the system delivers to the user's Internet-enabled device a presentation of thumbnails of the enhanced ad

versions. These thumbnails can be in the form of static images, sound or

video clips, or interactive rich media. The user reviews the thumbnail presentation and upon user **selection** of a particular **ad** , the enhanced

version of the **ad** is delivered to the user's dispaly or other Internet-enabled device interface for appropriate...

 \dots 1. A process comprising:presenting a network user with user requested

content as well as <code>ads</code>; in response to user designation of <code>ads</code> for possible later use, storing enhanced versions of the <code>ads</code> in a user-associated area of a server; in response to a user request for previously designated <code>ads</code>, delivering to the user a visual and/or audio

display presentation of thumbnail versions of the enhanced versions of the

 ${\tt ads}$; andin response to a ${\tt user}$ selection of ${\tt an}$ ad from the visual and/or audio display presentation of thumbnail versions, delivering to the

user a visual and/or audio display of the stored enhanced version of ${\it the}$

ad for action thereon by the user.